

Attachment 1: Board of Regents Policy: Physical Plant B Section 1003.7

This Authority is for an amount greater than \$350,000, which requires the following additional information:

(a) Project Description: The project will include the relocation of existing University Services staff and functions such as the facilities yard and equipment including all trades, work control and facility services functions. Safety Risk Management may be included in the move pending programming and preliminary design. Pending funding availability occupants within the Plew Building may be co-located with all other University Services staffing. The Heat Plant will remain in place as will the Plew Building. MSU will allow future academic buildings to locate near existing institutional buildings by relocating facility functions along 7th Ave to a different location.

(b) Cost Estimate and Funding Sources:

Estimated Cost: \$2,000,000 planning and design.

Funding Sources: The project will be paid for using physical plant funds.

(c) Program Served, Enrollment Data, Projected Enrollment:

University Services supports all campus functions and are the stewards of all campus facilities, infrastructure and physical campus assets.

(d) Space Utilization Data:

Spaces will be analyzed during programming. University Services staff within the Plew Building may be relocated pending programming and preliminary design. If appropriate, vacated space within the Plew Building will then be reallocated to other campus users.

(e) Projected Use for Available Residual Space

The existing space for facilities and trades will be reviewed and if deemed possible during the design phase, MSU will retire more than \$3 million of deferred maintenance by replacing deficient structures with a modern and safe facility.

(f) Projected O&M Costs and Proposed Funding Sources:

O&M costs will be calculated once programming and preliminary design are completed. If additional O&M is required, MSU will seek BOR approval as well as Legislative approval if needed.